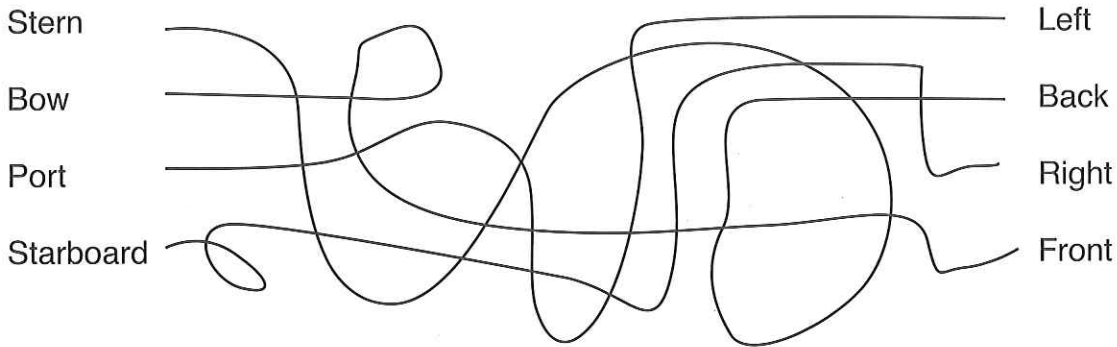


1. Find the model of the **Kent motor tug**. A tug is a boat that pushes and pulls bigger boats to help them move about. The *Kent* has worked all its life on the River Medway and is now kept at Chatham Maritime.

Follow the lines to find out the meaning of these important words.



2. Find the **wheel that steers the tug**. Imagine you are behind it. Use what you can see to write in the correct colour light below:

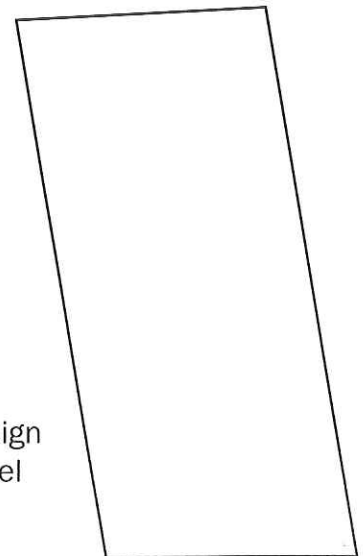
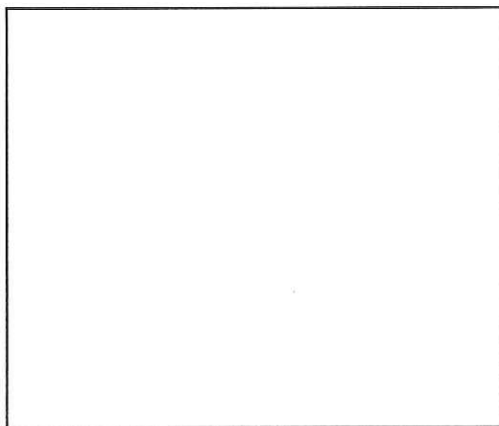
Port is the colour \_\_\_\_\_

Starboard is the colour \_\_\_\_\_

Why does the tug have soft padding over its stern?

\_\_\_\_\_

3. Draw what you could throw in the water if someone fell overboard (below). How many of these can you see on the *Kent*? \_\_\_\_\_



Complete the design  
of the *Kent's* funnel  
Using this shape.

4. **N**ow go up the red stairs to the **Medway Room**. Find the copy of the **Kent's wheelhouse**. Write down three things you recognise from the model.

\_\_\_\_\_

5. **G**o inside. You are on the River Medway. Use the wheel to turn to port. Now turn to starboard.

What is in front of the wheel between the lights? \_\_\_\_\_

6. **F**ind the **telegraph**. It looks like this...

This is how you talk to the engine room.

Draw lines to show where you would put the pointer if:

- you wanted to go forward very fast
- you wanted to get ready to go
- you wanted to go backwards very carefully



7. **N**ow look through the three forward windows.

Draw what you can see of the bow of the *Kent* in the window shapes below. Now complete the scene in front of your bow with some of the details you can see on and around the river.

