**Hempstead Valley Drive – Carriageway resurfacing**

As part of Medway Councils commitment to maintaining and improving the Highway Network, we are planning to undertake essential carriageway resurfacing work. For further details of the Council’s Annual Highway Improvement Programme visit [www.medway.gov.uk/resurfacing](http://www.medway.gov.uk/resurfacing)

**Where and when will the works take place?**

**Hempstead Valley Drive, Gillingham – Hungry Fox Roundabout to Chapel Lane and the section in front of Hempstead Valley car park exit.**

Our Streetworks team have agreed that the safest and most appropriate time to complete this work is nighttime, therefore, work is programmed to start on **7th May 2025 for 3 nights**, between **8pm and 6am.**

Dates are subject to change if poor weather conditions or other difficulties are encountered and information boards on site will be updated should any changes occur.

**How will it affect you?**

To undertake the work, a full road closure is required, and a diversion route will be in place. Please refer to the diversion plan overleaf and follow signs posted around the site during the works. Please be assured, access will always be given to emergency services coming in and out of the area, should this be required.

On-street parking will be suspended for the duration of the works and if necessary, vehicle lifting equipment will be used to ensure road space is available. Please ensure any obstructions are removed from the highway including vehicles, skips and trailers.

Resurfacing works are noisy and higher levels of noise are expected during these works. The council apologises in advance for any inconvenience this may cause whilst these essential works are completed.

**Need to contact us?**

If you have any queries, in the first instance please speak to our workforce on site. Alternatively, email [highwayops@medway.gov.uk](mailto:highwayops@medway.gov.uk), visit [www.medway.gov.uk/YourFeedback](http://www.medway.gov.uk/YourFeedback) or scan the QR code below.

